ABA E AUTISMO

Aída Brito

Psicóloga Analista do Comportamento

Mestre e Doutora e Educação

O QUE É ABA?

Ciência

Passos Aba

- Avaliar
- Planejar
- Intervir
- Reavaliar

Aplicar uma ciência

- Método científico
- Problema
- Hipótese
- Procedimento
- Resultados

Replicar estudos!

Avaliar

- Protocolos comportamentais
- Vb-mapp;
- Ablls;
- Afls;
- Peak;
- Iglr;

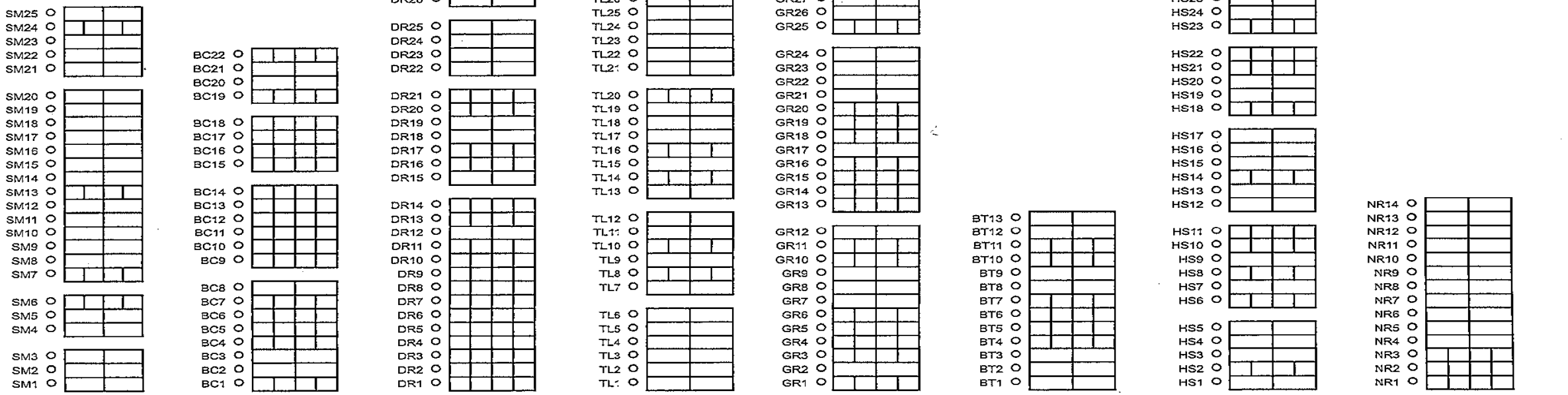
Aluno: _____

Avaliador	Data	Código de cores

Avaliação de habilidades funcionais de vida

Sistema de rastreamento de habilidades

Habilidades de vida básicas



Copyright © 2012 by Behavior Analysts, Inc. and Stimulus Publications

A13	Task completion is reinforcing
A18	Seeks approval for task completion
A17	Waits for delayed reinforcer
A16	Responds to social reinforcers
A15	Observes instructor for feedback
A14	Will work to do a fun activity with instruct
A13	Will work for intermittent reinforcement
A12	A variety of non-edible reinforcers
A11	Responds within 3 s to instructions
A10	Scans items in array before responding
A9	Looks at instructor for instruction
A8	Waits without touching materials
A7	Works for multiple instructors
A6	Work for reinforcer from teacher
A5	Will approach & respond for reinforcer
A4	Take a common object
A3	Look at nonreinforcing item
A2	Choose from two items
A1	Take reinforcer when offered

A Cooperation & Reinforcer Effectiveness

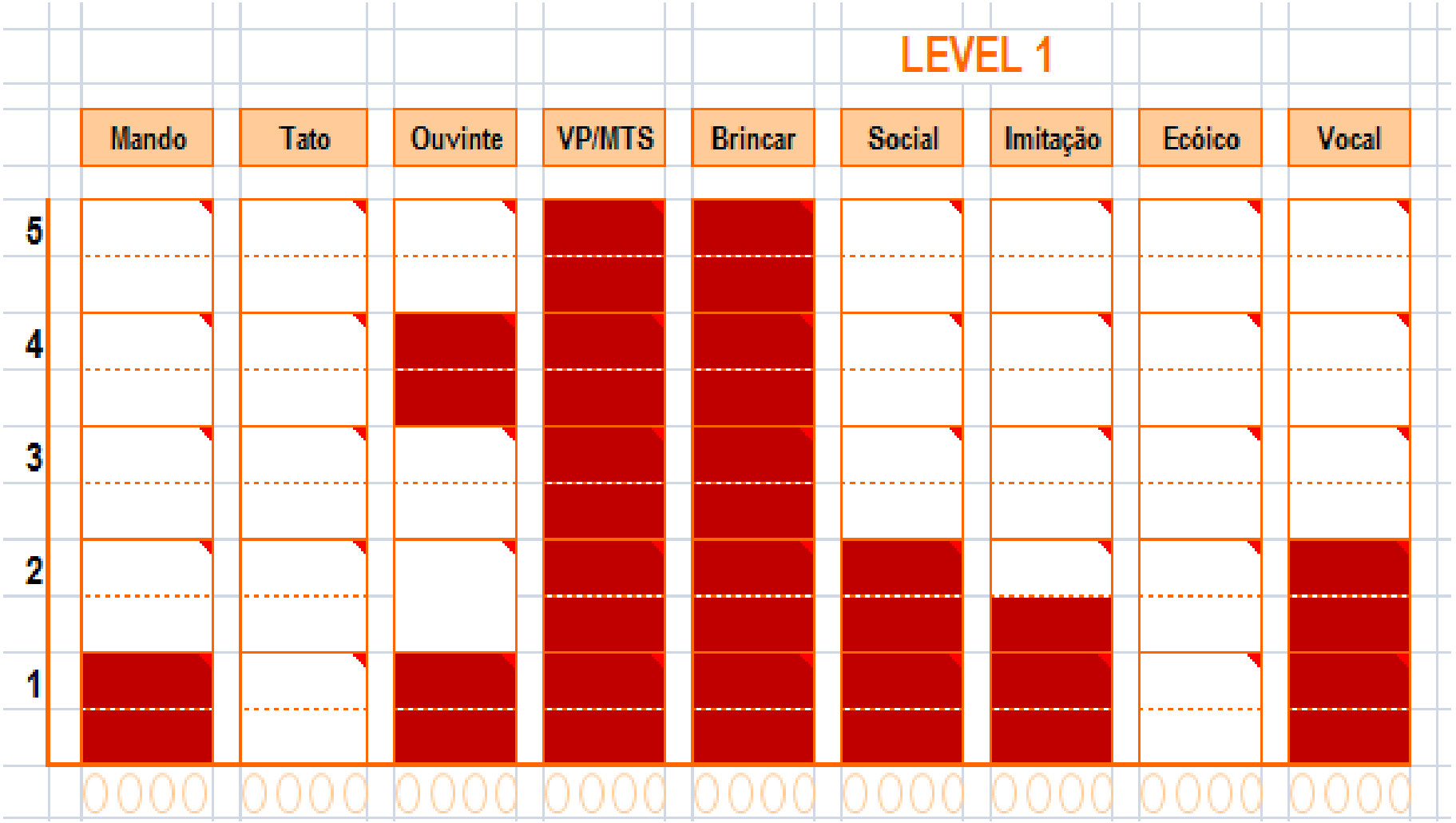
B27	Mazes
B26	Picture sequences
B25	Seriation - ordering by size, quantity, sequence etc
B24	Dependent matching sequence
B23	Replicate simple 3D object
B22	Extend a sequence pattern
B21	Delayed finding a sample
B20	Delayed replication of sequence
B19	Sort by class
B18	Sort by feature
B17	Sort by function
B16	Match associated pictures
B15	Jigsaw puzzles
B14	Puzzle without interlocking pieces
B13	Sequence pattern to match visual model
B12	Block designs from picture
B11	Puzzle with square frame
B10	Puzzle with multiple single pieces
B9	Block designs on picture card
B8	Sort non-identical items into categories
B7	Fluent matching 10 items in 30 sec.
B6	Match pictures to objects
B5	Match picture to sample
B4	Match objects to pictures
B3	Match object to sample
B2	Form box
B1	Single puzzle

B Visual Performance

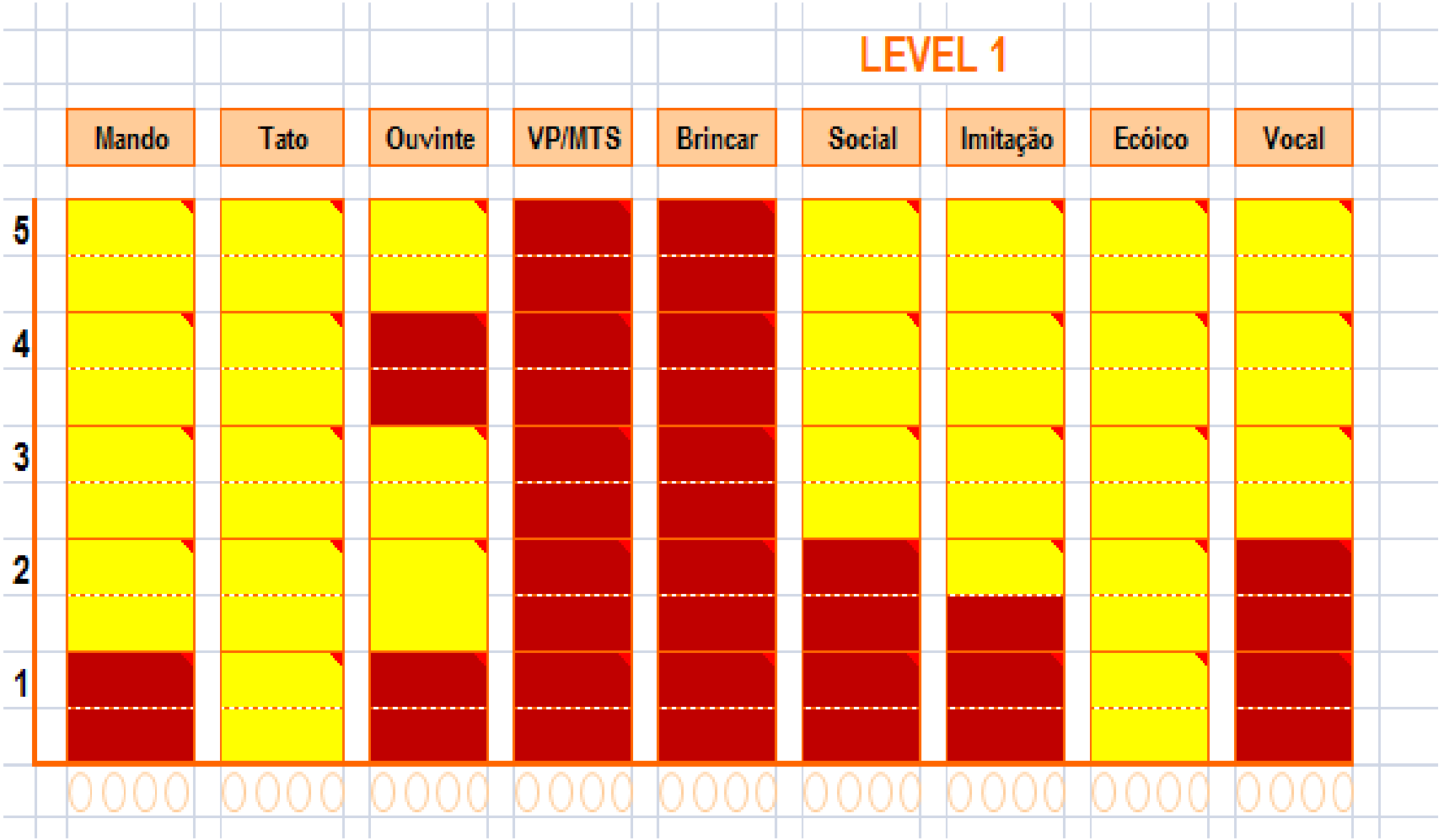
C38	Select by feature
C37	Select by function
C36	Select associated pictures
C35	Select picture of specific action
C34	Demonstrate a pretend action
C33	Multiple actions with an object
C32	Choose correct item to perform specified action
C31	Selects items using specific motor responses
C30	Follow an instruction to go to a person and do an action
C29	Get an item from a specific person or place
C28	Follow an instruction to give an item to a person
C27	Follow an instruction to go to a person
C26	Follows hand signals
C25	Selects items by following eye gaze
C24	Select between items similar except one attribute
C23	Touches parts of items
C22	Touch own pieces of clothing
C21	Point to body parts on others or pictures
C20	Can select using varied instructions
C19	Fluent receptive identification (10 items in 30 sec)
C18	Acquires new selection skills with less than 5 trials
C17	Select one of six or more pictures on table
C16	Select one of six or more objects on table
C15	Touch own body parts
C14	Select one of two pictures of common items
C13	Select one of two common objects
C12	Select one of two reinforcing items
C11	Follow instructions to select one of two items
C10	Follow instructions to touch item vs distracter
C9	Follow instruction to do simple motor action
C8	Follow instructions to give named object
C7	Follow instruction in routine situations
C6	Follow instructions to do enjoyable activity
C5	Follow instructions to touch common item
C4	Follow instructions to touch reinforcing item
C3	Follow instructions to look at reinforcer
C2	Follow instructions for enjoyable activity
C1	Responds to own name

C Receptive Language

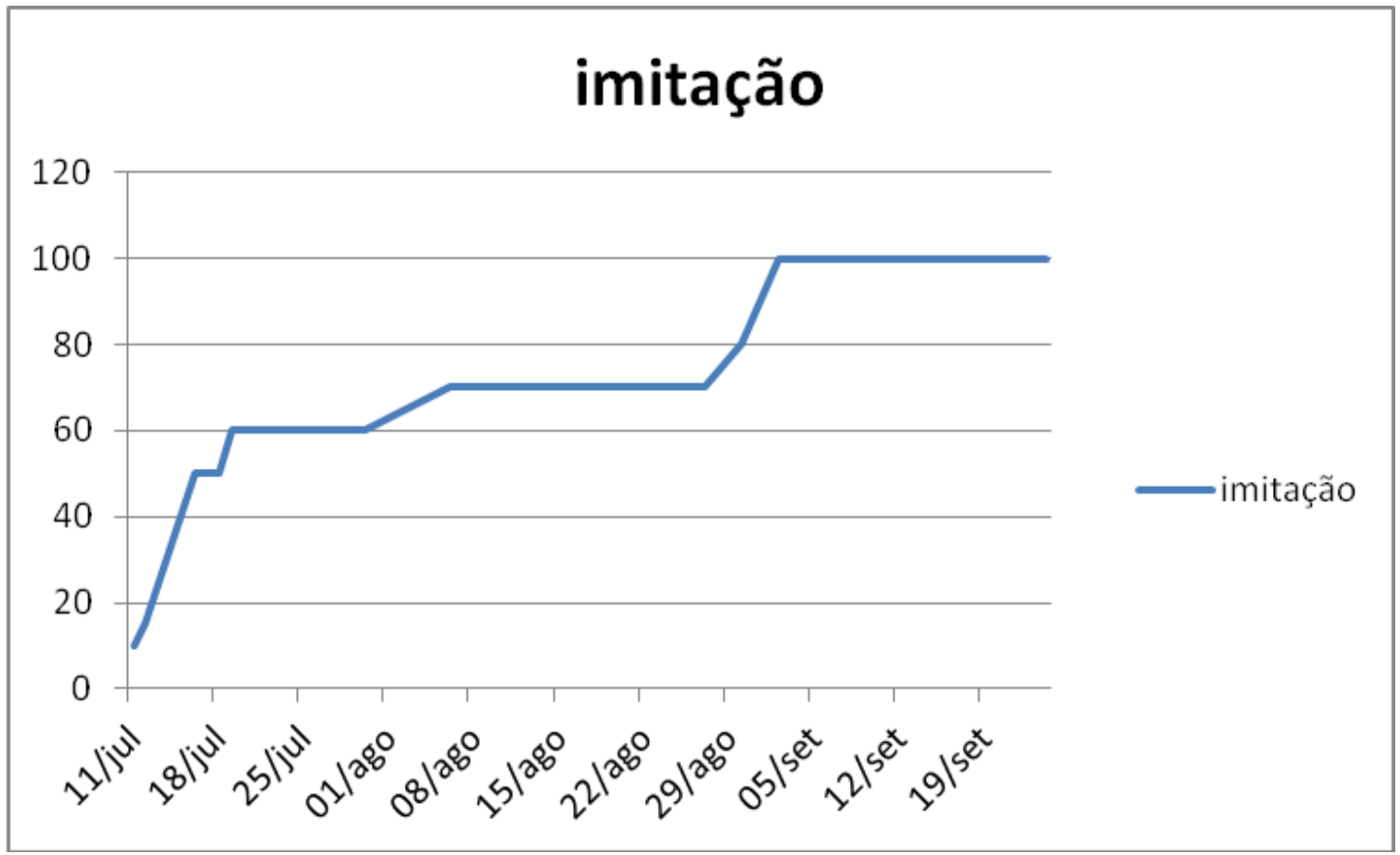
João


LEVEL 1
Mando
Tato
Ouvinte
VP/MTS
Brincar
Social
Imitação
Ecóico
Vocal
5
4
3
2
1

João – 6 meses depois de Intervenção ABA



Dados


imitação
120
100
80
60
40
20
0
11/jul
18/jul
25/jul
01/ago
08/ago
15/ago
22/ago
29/ago
05/set
12/set
19/set
imitação

ABA

- Embasada em evidências;
- Individualizada;
- Objetivo principal: Dar autonomia ao sujeito, em sociedade.
- Avaliação minuciosa e constante do repertório do sujeito.
- Gradual.
- De habilidades simples até as mais complexas (das pré-requisitos às mais complexas).
- Com objetivos a curto prazo, médio prazo e longo prazo.
- Criar oportunidades para o aprendizado.

Focamos:

- Redução de comportamentos-problema;
- Ensino de comportamento:

1. Ouvinte (simples, complexo e por classe);
2. Linguagem (tato, mando, intraverbal, autoclítico) ou alternativa.
3. Brincadeira;
4. Social e grupo;
5. Cuidados pessoais;
6. Acadêmico.

Replicar Aplicações